

**STUDY AND EVALUATION SCHEME FOR DIPLOMA PROGRAMME IN
FASHION DESIGN
Third Semester**

Sr. No.	Subject	L	T	P	Total	Evaluation Scheme						Total Marks
						Internal Assessment		External Assessment (Examination)				
						Theory	Practical	Theory		Practical		
						Max. Marks	Max. Marks	Max. Marks	Hrs.	Max. Marks	Hrs.	
3.1	CAD-I	-	-	3	3	50	-	-	-	80	3.00	130
3.2	Pattern Making	-	-	6	6	25	50	50	2.5	100	3.00	225
3.3	Fashion Illustration-III	-	-	6	6	-	50	-	-	100	3.00	150
3.4	Garment Construction-III	2	-	5	7	25	-	100	2.5	-	-	125
3.5	History of Costume	2	-	-	-	25	-	100	2.5	-	-	125
3.6	Elements of Fashion	2	-	-	-	-	20	-	-	50	3.00	70
3.7	Thematic Approach to Design-I	-	-	6	6	-	25	-	-	100	3.00	125
	Industrial Exposure (Assessment at Inst. Level)+	-	-	-	-	-	25	-	-	-	-	25
	Disc/ Games/SCA/NCC/NSS #	-	-	4	-	-	25	-	-	-	-	25
	Total	6		30	36	125	195	250	-	430	-	1000

+ Industrial visit compulsory to minimum 2 industries or Departments.

General Proficiency will comprise of various co-curricular activities like games, hobby clubs, seminars, declamation contests, extension lectures, NCC, NSS and cultural activities etc.

Six week project based industrial training as per details specification in major project syllabus, out of six week, four weeks during vacation after 4th semester & two weeks after 5th semester till commencement of 6th semester industrial oriented training cum major project work will be evaluated in 6th semester by as examiner from industry.

3.1 CAD – I

	L	T	P
Periods/week	-	-	3

RATIONALE

The students are supposed to know how to compose geometrical shapes, and how to design traditional and contemporary motif etc. After going through this subject, the students will be able to draw various designs through computer software.

DETAILED CONTENTS

PRACTICAL-(Use of Corel Draw)

1. Study of different tools.
2. Create composition of geometrical shapes in “8×8” block.
3. Design a traditional and contemporary motif.
4. Draw 2 profiles of female flesh figures (front and back).
5. Design a logo and brochure.

RECOMMENDED BOOKS

1. Literature from the supplier of each software can be consulted
2. Corel draw 9-bpb publication

3.2 PATTERN MAKING

L T P
Periods/week - - 6

RATIONALE

The students are supposed to know how to adapt basic blocks to various garment designs, and layouts. Thus the subjects deals with variations of pattern and styling of garments. After going through this subject, the students will be able to draw various components of the garments.

DETAILED CONTENTS

PRACTICAL EXERCISE

1. Drafting of adults bodice block and sleeve.
2. Drafting of adults skirt block.
 - 2.1 Adaptation of skirt block to various styles.
3. Pattern layout of various designs for kids.
 - 3.1 Using variations of yokes, collars, necklines, sleeves and skirts styles.
 - 3.2 Including details like pleats and tucks etc.

RECOMMENDED BOOKS

1. Fashion drawing designs; Magazine of Thailand
2. Pattern designs for haute couture volume-1
3. Fashion drawing –the basic principles by Annen Allen and julion scaman
4. Latest fashion style by winter hiver
5. Jasmine's New look, on Indian fashion scene"

3.3 FASHION ILLUSTRATION- III

	L	T	P
Periods/week	-	-	6

RATIONALE

The students are supposed to know how to design men's and women's wear. After going through this subject, the students will be able to design various types of the garments.

DETAILED CONTENTS

1. Male Croquets.
2. All poses- front, back, side $\frac{3}{4}$.
3. Backdrops.

ASSIGNMENTS

1. Men's wear project-
 - 1.1 Casual Wear.
 - 1.2 Winter Wear.
 - 1.3 Formal Wear.
 - 1.4 Sports Wear.
 - 1.5 Shell Wear.
2. Women's Wear project-
 - 2.1 Garments based on elements of design.
 - 2.2 Garments based on design details.
 - 2.3 Garments emphasizing various body contour.
 - 2.4 Shell wear

RECOMMENDED BOOKS

1. Fashion drawing designs from magazine of Thailand
2. Fashion drawing –the basic principles by Anne Allen and julion seaman
3. Fashion illustration by bina Abling

3.4 GARMENT CONSTRUCTION-III

L T P
Periods/week 2 - 5

RATIONALE

The diploma holders in garment technology are supposed to fabricate the garment for kids: as per the layouts and specification. Hence this subject has been included in the curriculum in order to develop such competencies.

DETAILED CONTENTS

Theory

1. Preparation of fabric for cutting (04 hrs)
 - 1.1 Straightening the fabric
 - 1.2 Shrinking the fabric
 - 1.3 Ironing/pressing the fabric
2. Sequence of cutting (04hrs)
 - 2.1 Lay out the pattern pieces, marking and transferring
 - 2.2 The pattern details, cutting, layout.
3. Handling of special fabrics while cutting and stitching
4. Fitting (08hrs)
 - 4.1 Principles of good fit
 - 4.2 Sequence of fitting
 - 4.3 Alterations to achieve a good fit
5. Construction details
 - 5.1 Seam finishes
 - 5.2 Fullness
 - 5.3 Heam finishes
 - 5.4 lining/interlines
 - 5.5 facing / interfacing
6. Decorative details
 - 6.1 Yokes and trimmings- necessity and method of fabrication
 - 6.2 Various types of yokes ,uses of trimmings , lace, pipin